

## **Profile**

Passionate about video games, I started graphic design to do infographics about gameplay and mechanics for the games communities I attended.

I then participated in Games-Jams to learn more about the entire process of creating games.

# **COLINET CORENTIN**

**Graphic Designer** 



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### Hardskills

### 2D Graphics

- Photoshop
- Illustrator
- InDesign
- Premiere
- After Effect

### 3D Graphics

- **Blender**
- Zbrush
- Substance Painter
- Substance Designer

#### Web

- Html 5
- **GSS 3**
- Bootstrap 4

### **Other**

Office Suit

### Langues

French: Mother tongue English: Fluent level

## **Hobbies**

Video Games
Drawing
Movies & Series

## Education

2013 - Computer graphic design degree (BAC+3) Haute Ecole Francisco Ferrer (Brussels)

2007 - CESS (Bac) Institut Sainte-Ursule (Brussels)

## Experience

18 months - NAOS (Aix-en-Provence)

#### Encoding data manager

Managing a team of 3 people with the objective of encoding every existing file for a costmetic company.

Functional administrator of the new data base interface.

2 years - IRIS Group (Brussels)

#### Project manager assistant

Filing, archiving, administrative management.

Installation of an attendance system for the European Commission IT projects development.

Monitoring and implementation of management tools and daily control.

1 year - IRIS Cleaning (Brussels)

#### Cleaner in hospitals

Cleaning hosptial bedrooms, surgical operating-rooms, delivery room and night shifts

4 months - VO!CE agency (Brussels)

#### Assistant Directeur Artistique

Logo creation and many visuals for Social Medias.

Web Design and web integration.

Customer care.

